



Computer Programming (b)

E1124



Lecture 2

Multidimensional Arrays

INSTRUCTOR

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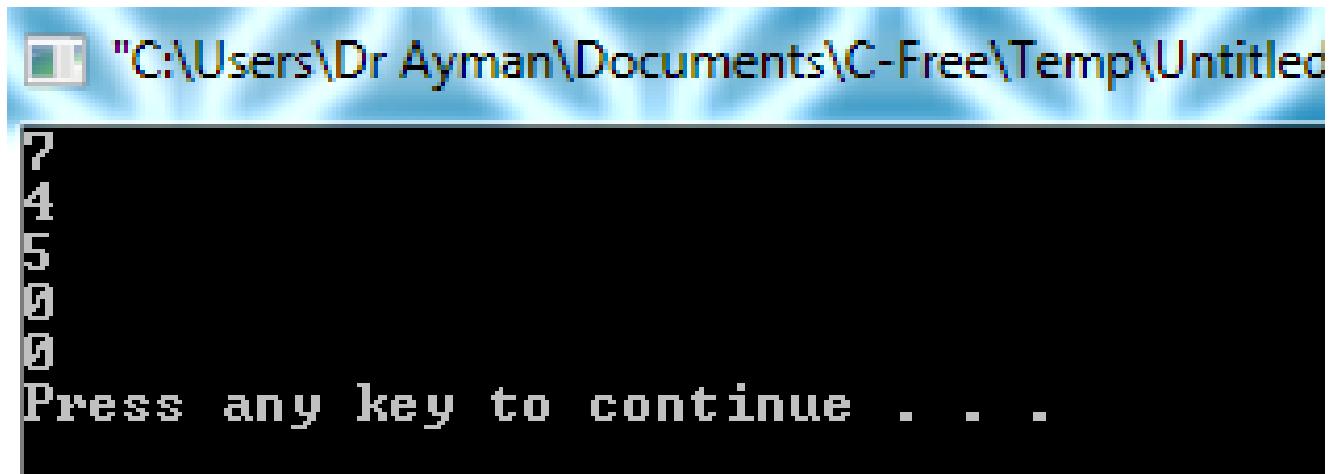
➤ Contents

- 1) Introduction.
- 2) Multidimensional Arrays.
- 3) Declaration and assignment of a 3D&4D arrays
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➤ Introduction

```
#include <iostream.h>

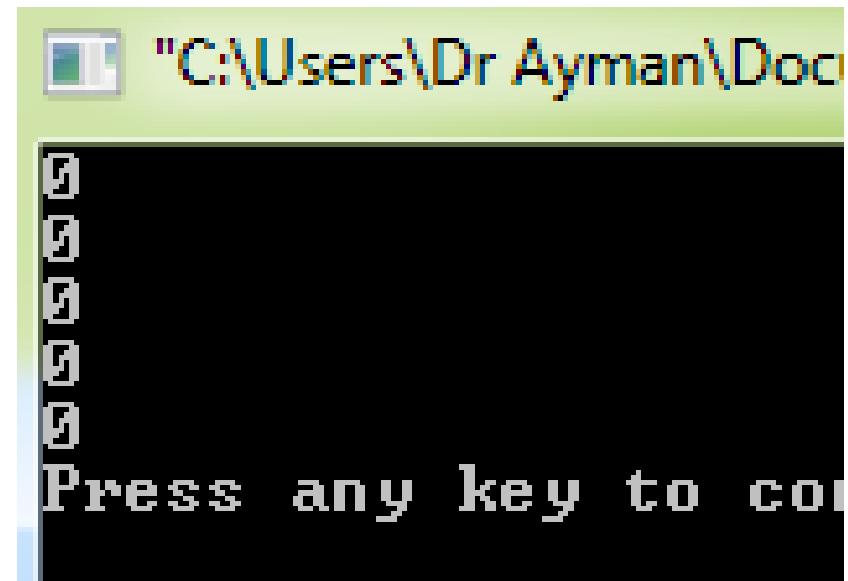
int main()
{
    int array[5]={ 7, 4, 5 }; // only initialize first 3 elements
    cout << array[0] << '\n';
    cout << array[1] << '\n';
    cout << array[2] << '\n';
    cout << array[3] << '\n';
    cout << array[4] << '\n';
    return 0;
}
```



➤ Example 1

```
#include <iostream.h>

int main()
{
    int array[5]={ }; // only initialize all elements to zero
    cout << array[0] << '\n';
    cout << array[1] << '\n';
    cout << array[2] << '\n';
    cout << array[3] << '\n';
    cout << array[4] << '\n';
    return 0;
}
```



➤ Multidimensional Arrays

- ❑ Arrays could be more than one dimension.

```
int array[3][5]; // declaration of a 3*5 element array
```

[0] [0]	[0] [1]	[0] [2]	[0] [3]	[0] [4]	// row 0
[1] [0]	[1] [1]	[1] [2]	[1] [3]	[1] [4]	// row 1
[2] [0]	[2] [1]	[2] [2]	[2] [3]	[2] [4]	// row 2

- ❑ To access the elements of a two-dimensional array, simply use two subscripts:

array[0][0] = 3;

array[0][1] = 30;

array[2][3] = 7;

➤ Multidimensional Arrays (cont.)

□ Example 2

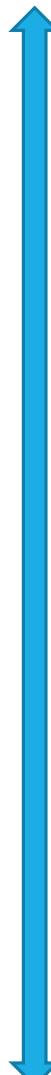
```
#include <iostream.h>

int main()

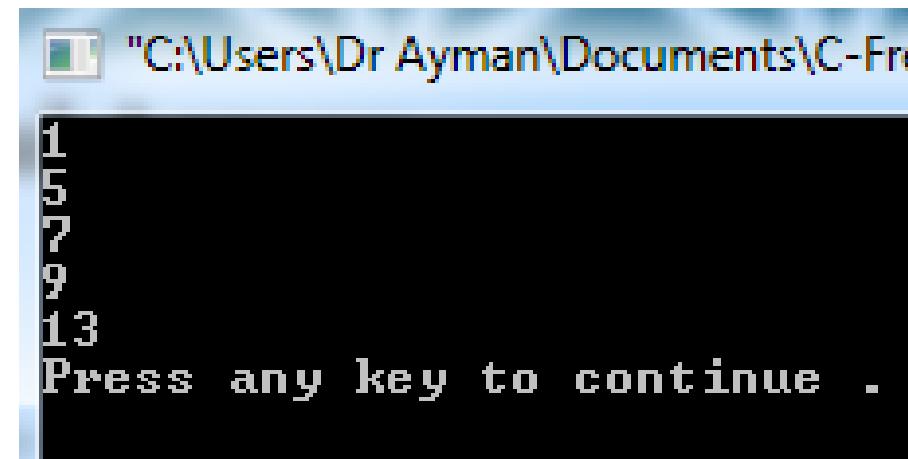
{ int array[3][5] =

    { { 1, 2, 3, 4, 5 },           // row 0
      { 6, 7, 8, 9, 10 },         // row 1
      { 11, 12, 13, 14, 15 }    // row 2
    };

    return 0;
}
```



```
cout << array[0][0] << '\n';
cout << array[0][4] << '\n';
cout << array[1][1]<< '\n';
cout << array[1][3] << '\n';
cout << array[2][2] << '\n';
```



➤ Multidimensional Arrays (cont.)

□ Initializing two-dimensional arrays

//Acceptable

```
int array[3][5] =  
{  
    { 1, 2, 3, 4, 5 },           // row 0  
    { 6, 7, 8, 9, 10 },         // row 1  
    { 11, 12, 13, 14, 15 }    // row 2  
};
```

//Acceptable

```
int array[3][5] =  
{  
    { 1, 2 },                  // row 0 = 1, 2, 0, 0, 0  
    { 6, 7, 8 },                // row 1 = 6, 7, 8, 0, 0  
    { 11, 12, 13, 14 }         // row 2 = 11, 12, 13, 14, 0  
};
```

```
int array[3][5] = { };
```

//Acceptable

➤ Multidimensional Arrays (cont.)

- Initializing two-dimensional arrays

```
int array[ ][5] =  
{  
    { 1, 2, 3, 4, 5 },      // row 0  
    { 6, 7, 8, 9, 10 },    // row 1  
    { 11, 12, 13, 14, 15 } // row 2  
};
```

//Acceptable

//Compiler Error

```
int array[ ][ ] =  
{  
    { 1, 2, 3, 4, 5 },      // row 0  
    { 6, 7, 8, 9, 10 },    // row 1  
    { 11, 12, 13, 14, 15 } // row 2  
};
```

//Compiler Error

```
int array[3][ ] = {{ 1, 2, 3, 4, 5 },      // row 0  
                    { 6, 7, 8, 9, 10 },    // row 1  
                    { 11, 12, 13, 14, 15 } // row 2  
};
```

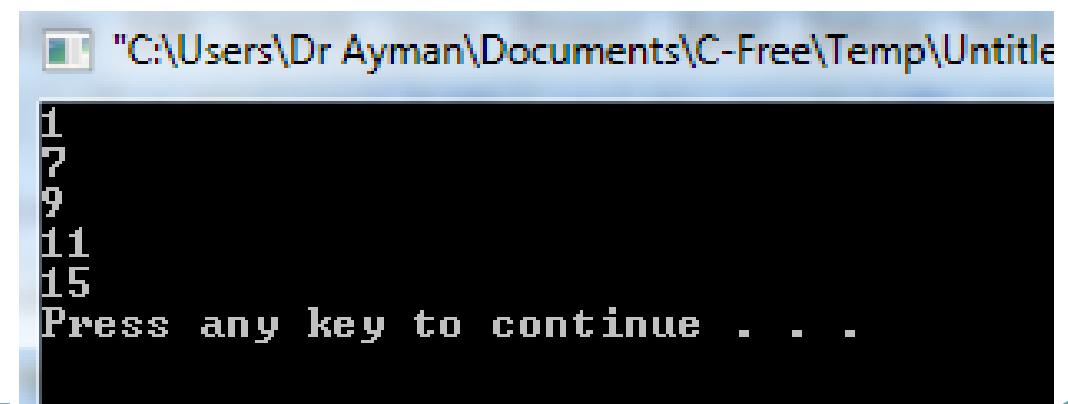
➤ Example 3

```
#include <iostream.h>

int main()
{
    int array[3][5] =
    {
        1, 2, 3,
        6, 7, 8, 9, 10 ,
        11, 12, 13, 14, 15
    };
    1      2      3      6      7
    8      9      10     11     12
    13     14     15     0      0
```

//Acceptable

```
cout << array[0][0] << '\n';
cout << array[0][4] << '\n';
cout << array[1][1]<< '\n';
cout << array[1][3] << '\n';
cout << array[2][2] << '\n';
return 0;}
```



➤ Declaration and assignment of a 3D array

```
int array[2][2][3];
```

```
array[0][0][0] = 2;
```

```
array[0][0][1] = 3; .....etc
```

➤ Initialize all elements to 0

```
int array[2][3][7] ={};
```

➤ Declaration and assignment of a 4D array

```
int array[2][2][3][7];
```

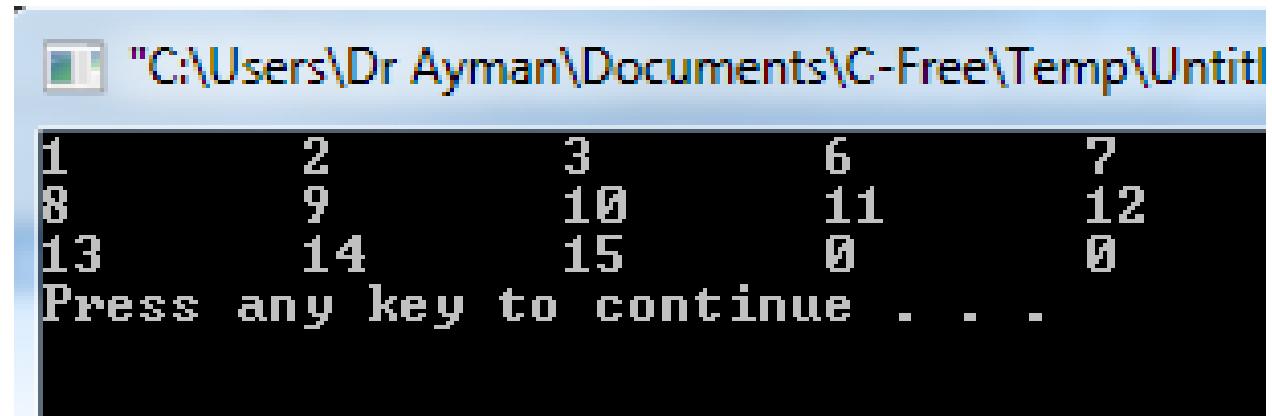
➤ Printing all elements of array

```
#include <iostream.h>

int main()

{
    int array[3][5] =
{1, 2, 3, 6, 7, 8, 9, 10 , 11, 12, 13, 14, 15};

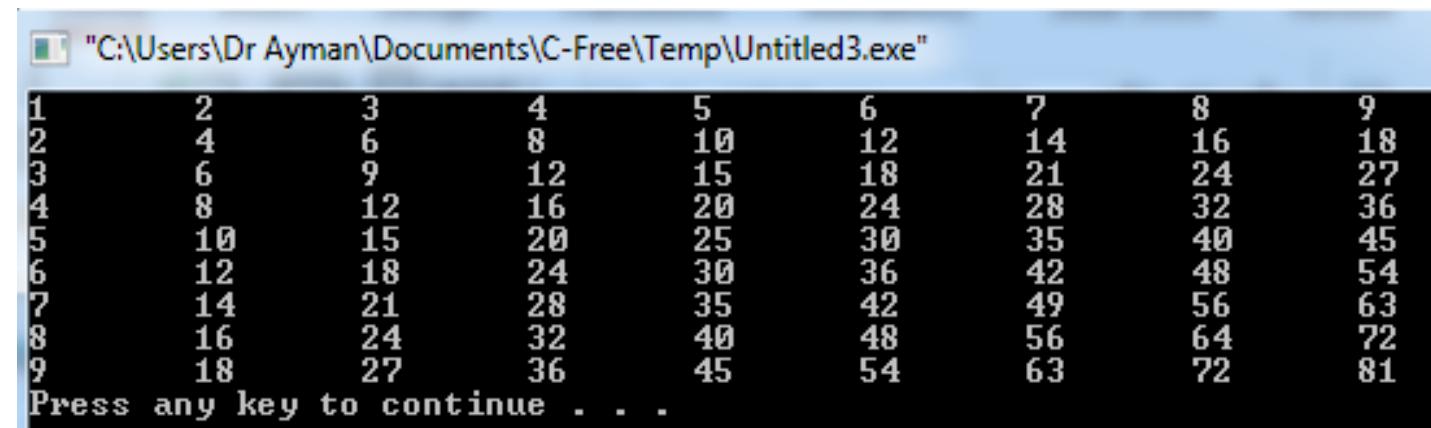
    for ( int x=0;x<3;x++)
    {for (int y=0; y<5;y++)
        cout<<array[x][y]<<'t';
        cout<<endl;}
    return 0;
}
```



➤ Example 4 (multiplication table)

```
#include <iostream.h>

int main()
{ int multiplication[9][9]={ };
    for (int x=0;x<9;x++)
        for (int y=0; y<9;y++)
            multiplication[x][y]=(x+1)*(y+1);
    // print the table:-
    for (int x=0;x<9;x++)
    {for (int y=0; y<9;y++)
        cout<<multiplication[x][y]<<'\t';
        cout<<endl;}
    return 0;}
```



The screenshot shows a terminal window titled "C:\Users\Dr Ayman\Documents\C-Free\Temp\Untitled3.exe". The window displays a 9x9 multiplication table where each cell contains the product of its row and column indices (x+1, y+1). The table is as follows:

1	2	3	4	5	6	7	8	9
2	4	6	8	10	12	14	16	18
3	6	9	12	15	18	21	24	27
4	8	12	16	20	24	28	32	36
5	10	15	20	25	30	35	40	45
6	12	18	24	30	36	42	48	54
7	14	21	28	35	42	49	56	63
8	16	24	32	40	48	56	64	72
9	18	27	36	45	54	63	72	81

At the bottom of the window, the text "Press any key to continue . . ." is visible.

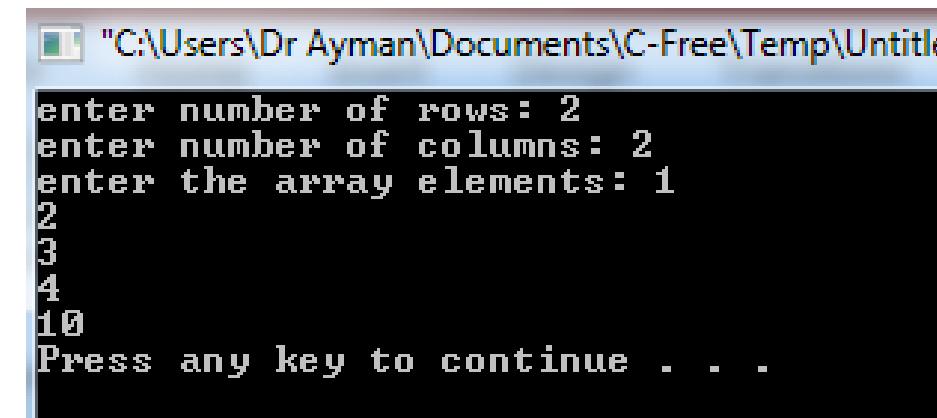
➤ Example 5 Find the summation of all array elements

```
#include <iostream.h>

int main()
{int i,j,sum=0;
cout<<"enter number of rows: ";
cin>>i;
cout<<"enter number of columns: ";
cin>>j;
cout<<"enter the array elements: ";
int array[i][j];
for (int x=0;x<i;x++)
for (int y=0; y<j;y++)
cin>>array[x][y];
```

```
// find the summation of all elements

for (int x=0;x<i;x++)
for (int y=0; y<j;y++)
sum=sum+array[x][y];
// print the summation
cout<<sum<<endl;
return 0;}
```



Thank
you

